Development Specs

17-316/616 Fall 2025

Al Tools for Software Development

https://ai-developer-tools.github.io

Austin Henley and Andrew Begel



Today's Class

- Sign up for Reflections! https://bit.ly/reflection-week-3
- Team Meeting (20 min)
 - Work on user discovery and user stories.
- Use an LLM to turn Wednesday's user stories into development specifications.
 - Mobbing + Notetaking



Next Class: Reflections

- Simpler process for Wednesday.
- Pedagogy: Engage with the reflection concepts to understand how to best take advantage of LLMs and how LLMs need to be improved.
- 5 min: Group up with those who picked the same reflection.
 - Discuss your answers with one another.
- 5 Reflection Discussions
 - Each discussion 15 minutes.
 - 5 min: Class pairs up to discuss their thoughts on the reflection question.
 - 10 min: Discussion leads ask class for their thoughts on the reflection question.
 - Leads respond with how their own thoughts relate to what each class member said.



Team Meeting

- Spend the next 20 minutes to meet with your team.
- Work on P1: Requirements Engineering



Development Specifications

- We need to turn our user stories into features we can code into our app.
- Those features need to be connected by a software architecture.
- Every feature is described by a development specification.
- A developer can be guided by a dev spec to build exactly what is necessary to make the feature work.
- Let's figure out how to get an LLM to help us write these.



How to turn a user story into a dev spec?

- User story answers <u>why</u>
- Dev spec answers **how**

- Pair together and think about what details you would include for a dev spec for this user story (2 minutes!)
- User story: As a user, I want to view and restore earlier versions of my document so that I can undo mistakes or corruption.
- Could a dev build it for you now? Anything missing?



Components of a Development Spec

(see handout)

- 1. Header
- 2. Architecture Diagram
- 3. Class Diagram
- 4. List of Classes
- 5. State Diagrams
- 6. Flow Chart
- 7. Development Risks and Failures

- 8. Technology Stack
- 9. APIs
- 10. Public Interfaces
- 11.Data Schemas
- 12.Security and Privacy
- 13. Risks to Completion



Mobbing Activity

Join Zoom to see the screen better!

- Let's get the LLM to make the dev spec for Google Docs.
- Everyone take your user stories from Monday's class and copy their text into the #mobbing channel.
- Mobber will come to the hot seat.
- Notetaker sits in the front of the class with their laptop to take notes in the #mobbing channel.
- Which user story shall we specify today?
- Now, everyone tell the mobber what to say to ChatGPT to get it to create our dev spec, section by section.



Mobbing Activity (2)

- Let's swap the mobber and notetaker.
- Let's focus now on threat modeling.
- What are the technical risks we should worry about in our spec?
- What are the privacy risks?
- What are the security risks?
- What are the risks that could prevent us from completing this feature?

